# StarOffice lcon lcon Design Guide

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# Introduction

After many years, StarOffice got the first redesign of all icons. Some icons were 10 years old.

During the last two years I spent a lot of time for developing new design ideas for StarOffice icons. I have learned much about design requirements during this time. (I start to fall in love with these little pixel pictures...)

With this Design Guide I like to document the artwork of the new StarOffice 7 icons, and give an overview of the design requirements and a little insight of future plans.

This Design Guide explains the difference between all icons which appear inside StarOffice: the desktop icons, the toolbar icons, icons in dialog boxes, high contrast icons and mouse pointer icons. Each of these kinds is discussed in detail.

An important part of the new icon design is the Sun branding. StarOffice is a part of Sun and the StarOffice icons are a part of the Sun software family. This guide reflects the leading thought of the branding.

Now, all StarOffice 7 icons have an unified look, that makes it more than better recognizable.

This StarOffice Icon Design Giude is targeted at all visual designers at Sun and all people, who want to know more about the icons of StarOffice 7. It also could support the Helios project about a consistent look and feel of Sun products.

More information about StarOffice icons can be found at: http://staroffice-doc.germany.sun.com:8080/Teams/StarOffice\_ Applications/Extras/Icons/icons.html

Special thanks to Matthias Müller-Prove for reviewing this guide and correcting many of my English mistakes.

Hamburg, September 2003 Stella Schulze



Humans acquire information by looking at the spatial relations in complex images faster than by reading a text and it is therefore important to put some effort into the design of icons.

(L. Cinque and M. F. Costabile and S. Levialdi and M. Missikoff "Towards a Formal Specification Methodology for Iconic Interface Design", 1990)

#### 1. StarOffice Icon Cl

#### 1.1 Andromeda – New Icons for StarOffice 7

The previous versions of StarOffice (until StarOffice 6.0) contain very old-fashioned icons. Some of them have existed for about 10 years.

StarOffice is currently using about 1,500 different icons. Each icon represents a specific meaning. Icons can appear in different sizes and contrast levels.

The total of all individual StarOffice icons in all different formats is 4,500.

#### The New Icon Look

The new StarOffice icons – described in this document – have to look modern but ageless. They have to be simple, clear, fresh, vivid, user-friendly and easy to understand. The new design also supports the Sun brand.

#### The Requirements for the New Designed Icons

- Be easy to understand, even for localized versions
- Have consistent symbolism
- Do not erode the Sun brand
- Look clear, fresh and friendly but imply seriousness
- Look good on different platforms (e.g. for Gnome, Windows XP)
- Make sure that Windows users feel at home.

#### The Advantage of the New Designed Icons

- Create a uniform appearance ("Corporate visual identity")
- Support the corporate look & feel with a strong analogy of all icons
- Express the Sun brand by having consistent look
- Increase the usability of StarOffice my means of recognizability
- Improve the image of StarOffice with fresh and modern look
- Support modern operation systems due to high resolution
- Give StarOffice its own philosophy, portrayed by the unique and distinctive design

# 1.2 The Different Kinds of StarOffice Icons

#### 1.2.1 Desktop Icons

Desktop icons are all icons on the desktop, such at applications and documents. They appear in the largest size of the current icons (48 x 48 pixel). These icons could use an alpha channel for better look on different backgrounds.



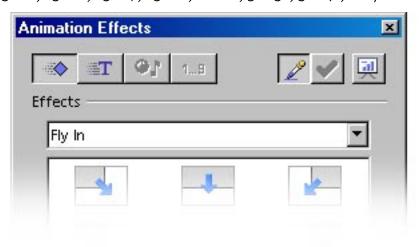
#### 1.2.2 Toolbar Icons

Toolbar icons are the main icons on the UI. They are all available in a small ( $16 \times 16$ ) and a large ( $26 \times 26$ ) size.



#### 1.2.3 Dialog Box Icons

Most of the icons which appear inside StarOffice dialogs have the same size as the toolbar icons. But some icons are odd: they come in any strange size you could imagine  $(13 \times 18, 13 \times 20, 15 \times 17, 15 \times 20, 16 \times 18, 32 \times 32, 30 \times 40, \text{ etc.})$ 



#### 1.2.4 High Contrast Icons

After switching to accessibility mode, you get a high contrast version of all icons. The icon size stays the same, in fact it is a redesign on 4 bit. This accessibility feature is available in StarOffice 7.



#### 1.2.5 Mouse Pointer Icons

The cursor icon depends on the currently selected tool and function. One pixel of these icons has an action point – the hot spot! This hot spot is saved inside the icon format.





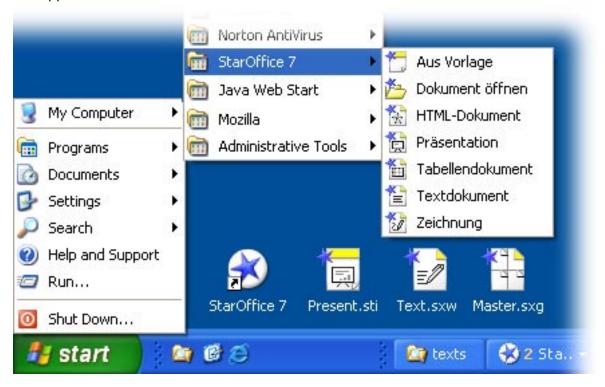






#### **Desktop Icons** 2.

Desktop icons include all icons on the desktop and file systems, Start menu, toolbars etc. like applications and documents:



#### Application Icon

The new icon for StarOffice 7 shows a white circular button with a blue star. This white circle is important for looking good on most common background colors (usually blue, grey or green):



You will see it on the desktop and when you launch the quickstarter.

#### **Future Plans**

If StarOffice were to have separate applications – the icon would continue to work. The button with the star can be combined with a symbol for the StarOffice Module.

#### File Icons

You can recognize a file type as a StarOffice file type because of the star! There are icons for documents, templates and configuration files.







You will see them in the list view and in the icon view of the file system.

#### 2.1 Branding

#### **Branding Spirit**

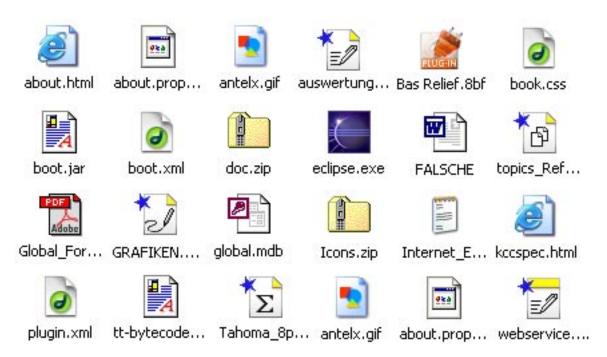
The Sun brand lives on! The StarOffice icons reflect the Sun brand with the corporate element in Sun colors:

- The blue star at the left top is a distinctive mark and says: "That's StarOffice"
- The yellow corner at the top right of the document icon and the yellow bar on the top of the template icon is a reoccurilly part of the Sun brand.
- Very simple images illustrate the function of the different StarOffice Modules.



Because of the uncontrolled number of icons on a desktop, is it very important that our icons are clearly recognized. An usability test in July 2002 tested this. The results of the test showed that the icons were a success.

Here you can see one part of the test: Different people were asked to quickly locate the StarOffice icons.



You can find the usability test and the results here: http://staroffice-doc.germany.sun.com:8080/Teams/StarOffice\_Applications/Extras/Icons/Geordi-Icons/ UsabilityTest/icon\_usability-result.html

# More Than an Icon

The application icon is a little bit like a logo. It supports the product name. It serves the image. For a non-screen design (like marketing materials in print) A high resolution and scalable graphic would be necessary. In this case, only use the eps file, please.



You can find the vector graphic here:

http://staroffice-doc.germany.sun.com:8080/Teams/StarOffice\_Applications/Extras/Icons/Icon\_CI/visual\_identity.html

#### A Different Design is Possible

The different requirements of desktop icons can have an impact on the design, too. The result is that StarOffice looks like StarOffice but the feeling of the "home operating system" stays the same. The brand lives on...



The Gnome desktop:



#### L10N - The Localization of Icons 2.2

The blue star works for all localized versions in other countries. Now StarOffice and StarSuite have the same product symbol. Therefore desktop icons do not need a redesign for localization like some toolbar icons.

#### **Future Plans**

If StarOffice were eventually to lose the "star" in the name (e.g. SunOffice), the star would live on in the product symbol.

#### 2.3 Semantics

#### The Star

The star stands for StarOffice. It also adds a note of history: The former company was founded in 1986. The original product from which StarOffice developed was called "Star-Writer"

The star works very well with the Sun, which, of course, is also a star. (Many little stars are the code name for the new toolbar icons in StarOffice 7 - Andromeda)











#### The StarOffice Applications Symbol

Very simply drawn symbols denote the modules of StarOffice.

=0	Writing	stands for "Writer"
	Spreadsheet	stands for "Calc"
灵	Presentation screen	stands for "Impress"
S	Drawing	stands for "Draw"
$\Sigma$	Sigma sign	stands for "Math"
000	Bar chart	stands for "Chart"
<b>囫</b>	Web	stands for "HTML"

This simple symbol is the element which conveys the information to the user. (a pencil with a curve -> drawing) This symbol together with the star illustrates the module (drawing + star -> StarOffice Draw. Add both symbols with a document and the user recognizes the StarOffice Draw Document.





Maintain uniformity. Use the same symbolism and increase recognition value. Use a flat and simple style to underline the character. Repeat the same symbol for comparable context of the icon. (the drawing symbol for the document and the template file of StarOffice Draw)

# ICONDESIGN DE LA CONTRACTOR DE LA CONTRA

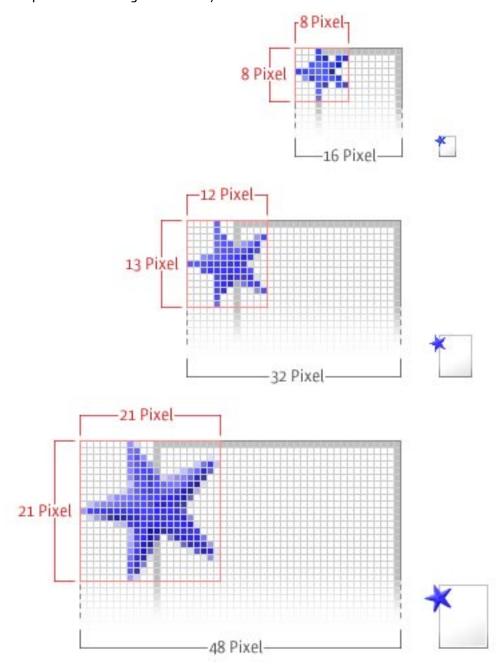
# 2.4 Positioning

All symbols of an icon have a fixed place. This is important for recognition.

The proportion of a file icon as well as the dog-ear of the document icon depends on the operating system.

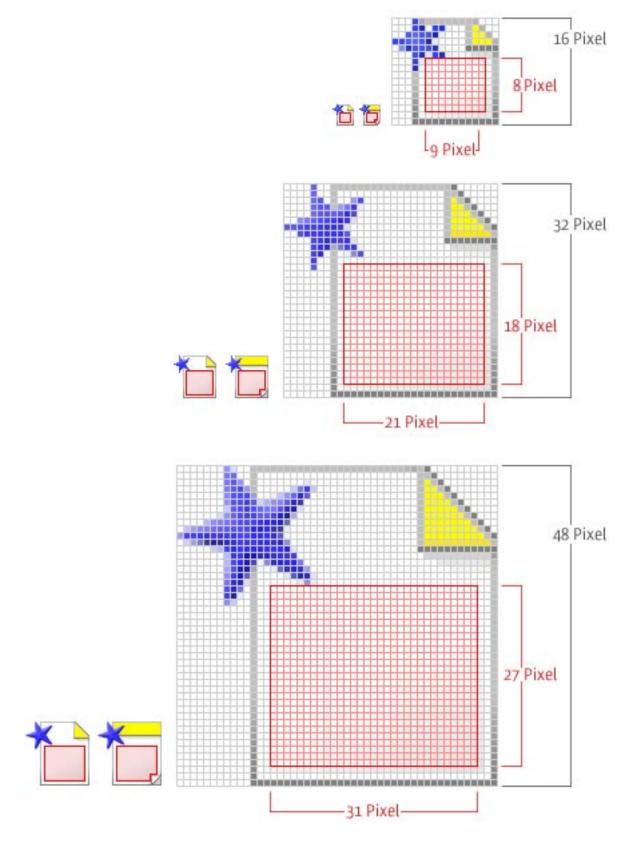
#### The Star

The star is fixed at the top left. This is the same place for all StarOffice icon types (document, template and configuration file).



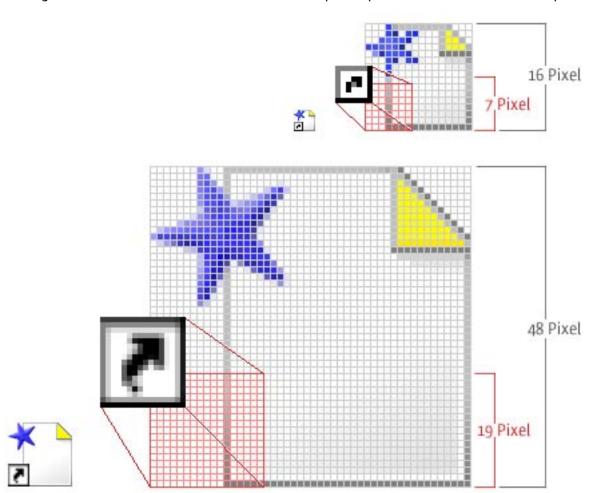
#### **An Iconic Symbol**

The symbol has a wildcard that is fixed in the bottom middle. This is the same place on all StarOffice icon types (document, template and configuration file).



# Save a Place for a Badge

A badge will be added at the bottom left. Do not put important information in this space.



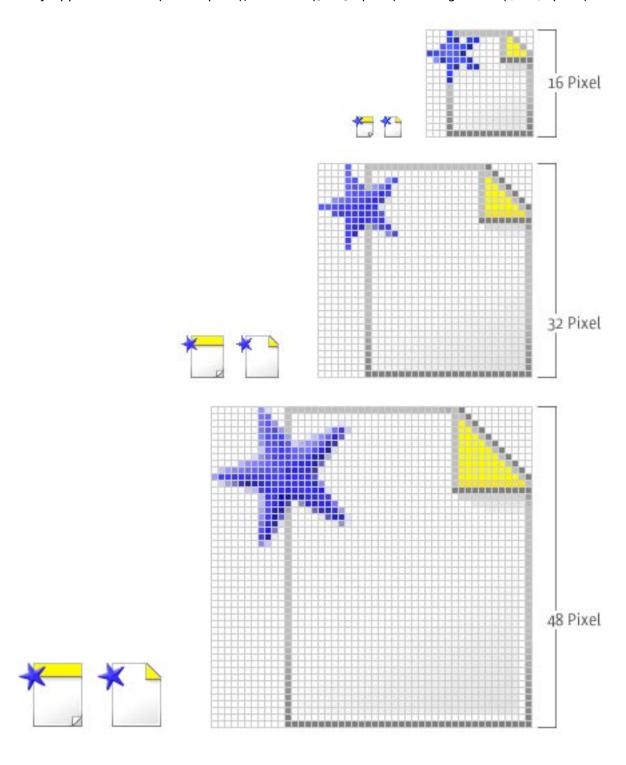
# ICOMDESIGN DE L'ALLE

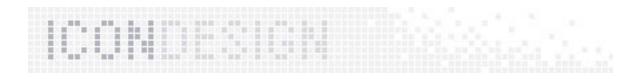
## **2.5** Size

The size of desktop icons depends on the operating system.

#### Windows

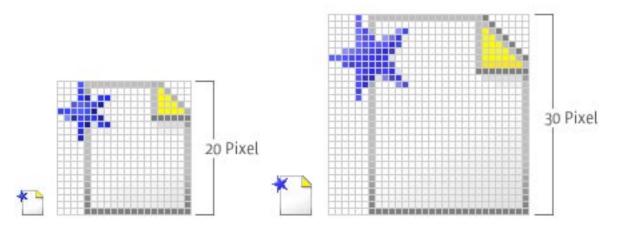
They appear in small (16 x 16 pixel), medium (32 x 32 pixel) and large sizes (48 x 48 pixel)





#### Linux

They appear in small (20 x 20 pixel), medium (30 x 30 pixel) and large sizes (48 x 48 pixel)



#### 2.6 Format

The format of desktop icons depends on the operating system.

#### Windows

The Windows machines use .ico. This .ico file saves all information in one file. It contains all sizes and every color depth with an alpha channel. In this way, Windows supports old and new systems.



#### Linux

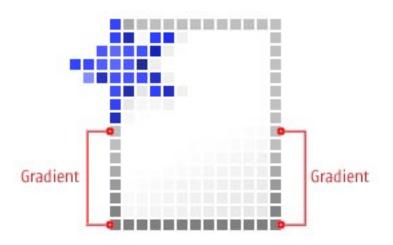
The Gnome desktop uses .png (Portable Network Graphic). This format supports 24-bit color depth and an 8-bit alpha channel.

# 2.7 Creating Desktop Icons

#### **2.7.1** Contour

An icon has to work on different backgrounds. Please draw a contour for a better contrast on both light and dark backgrounds.

Do not use a heavy, black contour. Use a grey contour with a light side on the top and left. Especially desktop icons appear in larger sizes and work better with a smoother (not so strong) contour.



#### 2.7.2 Scaling

Start creating for the most commonly used icon size you need. NEVER scale a bitmap! Always create each new icon directly in the new size.

The same icon must look the same in all sizes. The large version contains more space for details, but do not overload the character or the information. Every icon version has to be easy to recognize in the same way.

#### 2.7.3 Technical Requirements

First, create a Photoshop file in the original size with a transparent background. Add another layer in the color you want to simulate the background of the user interface. Add a new layer for design and start creating the icon now. The results look best if you see the real background during the design process.

Toggle the layers you need. A Photoshop script can automatically save the right layers with the right color depth in the right format. This is a very good basis for a design update. The design layer can be edited fast and easy with some filters/effects (e.g. drop shadow, highlighting, etc.)

#### 2.8 **Shadows**

#### **Drop Shadow**

The application icon uses a drop shadow only. But only in the 32-bit resolution! Use an effect filter for the shadow, so you can change the design fast and easy. The drop shadow is a part of the individual design and can be changed according to the operating system requirements.

#### **Light and Shadow**

The light comes from the top left. Always!

The new StarOffice icons use light and shadow very carefully to give a bitmap a little bit more realism.

#### Transparency 2.9

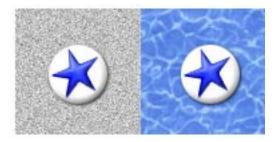
#### The Real One

Only the desktop icons have "real transparency". They have no background color, use an alpha channel for smooth edges and can illustrate a shadow. This icon works on different backgrounds.

#### Example:





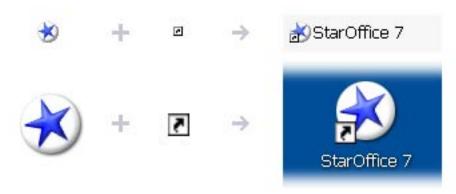


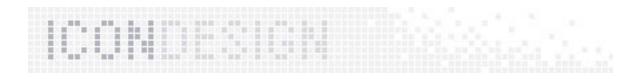
#### **Future Plans**

A "real" shadow for toolbar icons and dialog box icons could be a nice feature.

#### 2.10 Additional Stuff

The shortcut badge can cover part of the desktop icon.





#### 3. Toolbar Icons

Andromeda – the new toolbar icons for StarOffice 7 – are the largest set of icons of the UI.



#### 3.1 Creating Toolbar Icons

#### **Think Simple**

Reduce the design – Create only the absolutely necessary information. Draw simple and plain.

#### More is Less

Do not overload the design. Too many style effects and colors make small icons look dirty. And dirty is associated with old-fashioned.

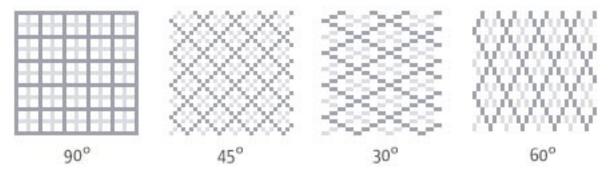
A sober style is to be used for creating icons. Pretty, nice detaily, like shadows, gradients or 3D effects, can enhance the final design. Thus design changes are possible without much effort. That makes sense for a modern look on some new operating systems. The icons themselves need to be simple.

#### Start With the Idea

Collect ideas for the new icon. Clarify if the function of the new one is used in an other case. If so, pick up that design. If your new idea is used by another – semantically different – make sure that this icon looks different too.

#### 3.1.1 Drawing Clear and Easy

Always draw simple lines and shapes. Prefer straight lines, avoid free curves. Use only these grids for drawing:





#### Example:













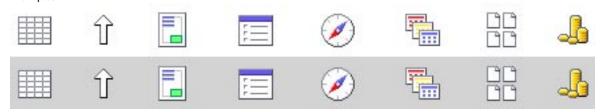


#### 3.1.2 Contour

An icon has to work on different backgrounds as well. Sometimes an icon appears in the toolbar with the common UI color or with a white background in the dialogs. Please use a contour for better contrast on both – light and dark backgrounds.

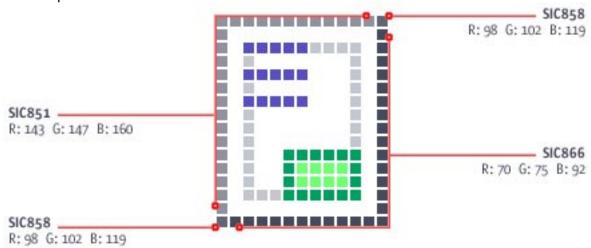
Do not use a heavy, black contour. Use a grey contour with a light side on the top left.

Example:



Especially toolbar icons need a contour. Desktop icons appear in a larger size and work better with a smoother (not so strong) contour.

The color of the contour can sometimes be different. It depends on the shape and the color impression of the icon.



#### **Future Plans**

The next icon format should support an alpha channel. Then we would be able to paint a back contour with a transparency of 50 %. This contour will look good on all background colors with the same contrast.

#### 3.1.3 Scaling

Start creating for the most commonly used icon size you need. For toolbars this means the smallest icon size. NEVER scale a bitmap! Always create each new icon directly in the new size.

The same icon must look the same in all sizes. The large version contains more space for details, but do not overload the character or the information. Every icon version has to be easy to recognize in the same way.

(Quod vide "Size", page 25)

#### 3.1.4 Technical Requirements

First, create a Photoshop file in the original size. The background layer is reserved for the transparency (SIC290 "magenta"). Add another layer for high contrast (SIC900 "black"). Add one or more layers in the color you like (e.g. grey like the user interface background). Add a new layer for design and start creating the icon now. The results look best if you see the real background during the design process.

Toggle the layers you need. A Photoshop script can automatically save the right layers with the right color depth in the right format. This is a very good basis for a design update. The design layer can be edited fast and easy with some filters/effects (e.g. drop shadow, highlighting, etc.)

The building process creates one image file (the "imagelist") from all of the icons for one toolbar. The user clicks on a position in the imagelist and the function is ready to go.

#### 3.2 Semantics

#### **Iconic Visual Language**

An image can convey an element with the iconic language.

An element can convey the information from the image to the user.

Therefore, we can use icon design to visualize this sometimes complex information in an intuitive way.

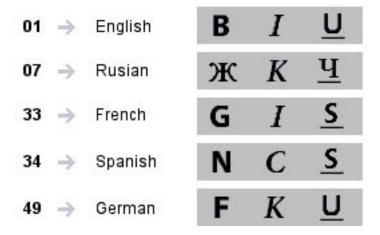
The semantics of our previous icon set was partially deficient. It is not only a design process – it's a question of usability too. Sometimes it seems that the metaphor of an icon is a little bit antique, but the semantics still work. It is common to use an old-fashioned diskette for "save", since users have been used to it for many years.



Check the metaphor. Will it work in all languages?

#### 3.3 L10N – The Localization of Icons

The toolbar icons are the only icons in StarOffice which sometimes need localization. The "character" icons have to work in other languages. But some icons that use a character need localization (like  $\underline{b}$ old,  $\underline{i}$ talic,  $\underline{u}$ nderline).



You can find more information about icon localization here: http://staroffice-doc.germany.sun.com:8080/Teams/StarOffice\_Applications/Extras/Icons/localization.html

# 3.4 Symbols

Icons with symbolic elements ALWAYS contain the SAME symbol. One Icon could be a collection of symbols. That is very important for a uniform corporate StarOffice look (...and this is a very important corporate part of the Sun Branding!)

#### **Speak With Symbols**



Pay attention to uniformity. Use the same symbolism and increase recognition value. Use a flat and simple style to underscore the meaning. Repeat the same symbol in comparable contexts.



That will be of great benefit to the users. Once they learn one icon, they can recognize the same semantic when used in other icons.

Example:



1 = Properties, 2 = Allow Interaction, 3 = Printer Settings, 4 = Presentation Properties, 5 = Frame Properties, 6 = Character Settings, 7 = Link Settings, 8 = Image Properties, 9 = Paragraph Settings, 10 = Control Properties, 11 = Set Breakpoint, 12 = Frame Properties, 13 = Chart Properties

#### Easy to Learn

Icons with a similar function have to look similar. That makes it easy to learn to use StarOffice (e.g. the icon for "edit text" in Writer is similar to "edit cell" in Calc).

#### Same Icon for Same Function!

The previous version of StarOffice had too many different icons symbolizing the same semantics. Always use the same ones.

Example "before & new":









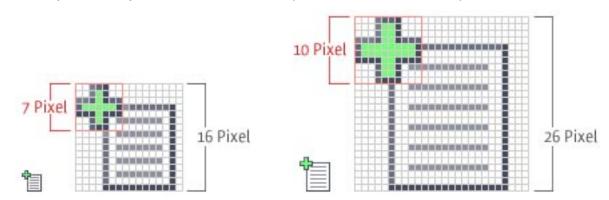




Use simple, standardized and well known symbols! (Like a disk for save.)

#### 3.5 Positioning

When you use a symbol in the same case, please use it in the same place.



But use the "badge" icon carefully. For example: not all "Insert" icons need a little green plus sign. The "insert" floating toolbar full of "insert" icons does not repeat the symbol on every icon.

#### **Future Plans**

In a future version of StarOffice, it might be possible for all "insert" icons to have the green plus sign.

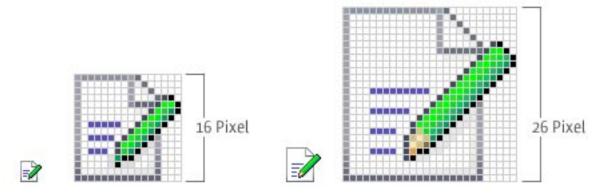
# 3.6 Space

The space between two icons depends on the screen font size. An icon is not only a little picture, it is a push button too. So, it's necessary to visually separate the icons for easier use. A minimum distance of 1 pixel should be used.

Please find the "Toolbar Specification" by Christian Jansen for further information here: http://staroffice-doc.germany.sun.com:8080/Projects/StarOffice/SO\_Q/Marketing/FSD/Ease\_of\_Use/Toolbars

#### **3.7** Size

Toolbar icons appear in a small ( $16 \times 16$  pixel) and large size ( $26 \times 26$  pixel). They are always quadratic.



#### **Future Plans**

The future size should be larger: 20 x 20 pixel for small icons and 30 x 30 pixel for the large icons.

#### 3.8 Format

The format of the new toolbar icons (Andromeda) is the bitmap format .bmp with 24-bit color depth.

#### **Future Plans**

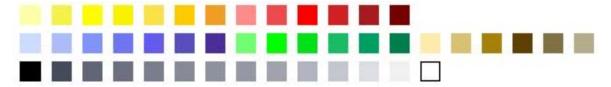
The next format will be .png (Portable Network Graphic) for all new toolbar icons. This bitmap format is described in 32-bit color depth (it contains an 8-bit alpha channel).

# ICOMINESTER

#### 3.9 Color

Use color carefully. Less is more. The current icons are created using only 46 colors, although 16 Million colors (24-bit color depth) are possible.

Use only the SIC (StarOffice Icon Colors) palette for creating new icons.



Please find the SIC palette on page 37

#### **Branding Color**

The new icons include the Sun branding colors. The Sun colors are used everywhere on the user interface. Please use the Sun branding colors as often as possible to underscore to the Sun product family look.





#### **Speak With Colors**

Colors make icons fresh, modern, friendly and clear always use colors in the same way. Colors can emphazise the meaning. Similar functions should use the same "color language":

Green: insert, add, new, automatic Red: move, delete, change Yellow: create, select, foreground Blue: emphasize, background

#### **Future Plans**

If StarOffice could use different color schemes, it would support color schemes of different countries. In this case you could find the common colors used in Korea on the famous web site: http://www.daun.net.



#### 3.10 Transparency

All bitmap images (like .bmp) without a alpha channel need a wildcard color for transparency. This placeholder color is "magenta" (SIC290).

Example:







#### **Future Plans**

The next format will be .png (Portable Network Graphic) for all new toolbar icons. This bitmap format is described in 32-bit color depth (it contains an 8-bit alpha channel).

#### 3.11 Shadows

#### **Drop shadow**

No drop shadows for the current (Andromeda) icons. Drop shadows are only practicable if we support an alpha channel!

#### Light and shadow

The light comes from the top left. Always!

The new StarOffice icons use light and shadow very carefully and only when it makes sense. For example, to make a bitmap look a little bit more realistic like this:



















#### **Future Plans**

Drop shadows could be a nice design feature for "Q". That will work with .png too.

## 3.12 Perspective

Do not drawn in perspective.

- The smallest icons need a claim from space. Perspective takes so much space from them.
- The images scale down and are not so easy to identify.
- The drawing angles cannot be seen clearly in this resolution. Perspective will look wrong.
- The vanishing point needs fixing.
- Fixing a vanishing point is not possible because of the different placement of the icons. Sometimes one and the same icon appears in different places. Many icons stand in one row a vanishing point perspective would look strange!

However, you can draw lighting effects to get a 3D feeling.















Only the 3D tool needs 3D icons, because 3D is necessary to convey the meaning, not just decoration.

#### **Future Plans**

If StarOffice were to support a larger size of icons, we could use a "pseudo perspective" – a parallel perspective without a vanishing point.

#### 3.13 Renaming

All new StarOffice icons conform to a new naming convention. The goal is to identify the icons by name. In the past the icons had very strange names like "sm30769.bmp". Nobody could imagine the meaning without a picture viewer. Now we can identify the meaning, the size and the format by the new description:

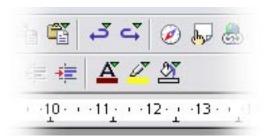


Sometimes an icon need a special localization: (In this case: 82 is the country code of korean)



## 3.14 Additional Stuff

This small green arrow which indicates that a long-click will open a floating toolbar needs a redesign.



#### **Future Plans**

The new indicator do not cover the icon!

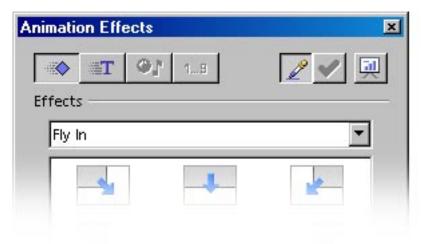
# 3.15 Interaction (Status/Feedback)

The design depends on the operating system.

normal:	no selection
on-mouse-over:	shows selection frame and Help tip
select:	shows selection frame and background color
select on-mouse-over:	shows selection frame and background color and Help tip
disable:	no color

# 4. Icons in Dialog Boxes

Most dialog boxes in StarOffice contain icons. And there are many icons on tab pages, too.



#### 4.1 Creating Dialog Box Icons

The creation conventions of dialog box icons are the same as toolbar icons. Only differences are noted in the following paragraph.

#### **4.1.1** Technical Requirements

First, create a Photoshop file in the original size. The background layer is reserved for the transparency (SIC290 "magenta"). Add another layer for high contrast (SIC900 "black"). Add another layer for the "exot" – the no-transparency dialog box icons (SIC000 "white"). Add one or more layer in the color you want (e.g. grey like the user interface background). Add a new layer for design and start creating the icon now. The results look best if you know the real background during the design process!

Toggle the layers you need. A Photoshop script can automatically save the right layers with the right color depth in the right format. This is a very good basis for a design update. The design layer can be edited fast and easy with some filters/effects (e.g. drop shadow, high lighting, etc.)

# 4.2 L10N – The Localization of Icons

The current version of StarOffice does not require special localization of dialog box icons.

#### **Size** 4.3

Most of the icons in StarOffce dialogs have the same size as the toolbar icons. But some icons are odd: they come in any strange size you can imagine (13 x 18, 13 x 20, 15 x 17, 15 x 20, 16 x 18, 32 x 32, 30 x 40, etc.)



Only the dialog box icons appear in one size only. You cannot switch to "large icons" like for toolbar icons. They stay in the small size.

#### **Future Plans**

The next version of StarOffice should use homogeneous sizes. Dialog boxes should appear in a large size, too.

#### 4.4 Transparency

All bitmap images (e.g. .bmp) without an alpha channel need a wildcard color for transparency. The placeholder color is "magenta" (SIC290).

Example:



Some dialog box icons are not created using transparency. Instead, they use a background color (SIC000 "white"). We call them "exot".

#### **Future Plans**

The next format will be .png (Portable Network Graphic) for all new toolbar icons. This bitmap format describes 32-bit color depth (it contains an 8-bit alpha channel). All dialog box icons (incl. the exot) use "real" transparency.

# 5. High Contrast Icons

After switching to accessibility mode you get a high contrast version of all toolbar and dialog box icons. The icon size stays the same, only the color depth changes to 8-bit. This accessibility feature is available in StarOffice 7.



#### 5.1 Creating High Contrast Icons

#### Think Simple!

To create high contrast icons for the accessibility mode you have to design even more simply than ever. Create a very simple version of the original icon. Do not show any decoration. Please emphasize only the function. Only in the accessibility mode should icons have a heavy contour so that visually impaired poeple can identify them better.

#### Example:



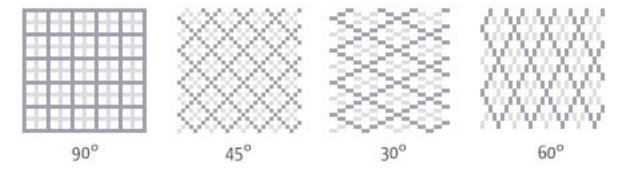
#### **5.1.1** Technical Requirements

Open the original Photoshop file with all layers. Use the high contrast (SIC900 "black") layer for the new design. The results look best if you know the real background (black) during the design process.

Toggle the layer you need. A Photoshop script can automatically save the right layers with the right color depth in the right format. This is a very good basis for a design update.

#### 5.1.2 Drawing Clear and Easy

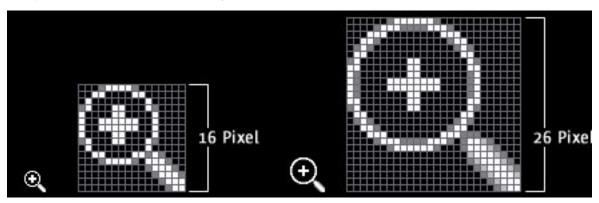
Always draw simple lines and shapes. Do it for the high contrast icons more simple than ever. Prefer heavy contours to thin lines. Always draw straight lines, avoid free curves. Use only these grids for drawing:



#### Size 5.2

All high contrast icons appear in the SAME size as the "standard" icons of toolbars and dialog boxes!

Example: The toolbar icons in small and large sizes



#### **Format** 5.3

The format is the same as for the original icons, but not the color! The high contrast version will stick to .bmp (4-bit).

#### 5.4 Color

Only use 16 colors for creating high contrast icons.



Please find the high contrast SIC palette on page 39

#### 5.5 Transparency

High contrast icons need a wildcard color for transparency. This placeholder color is "magenta" (SIC290).

Example:



Some dialog box icons are not created using transparency. Instead, they use a background color (SIC900 "black"). We call them "hcexot".

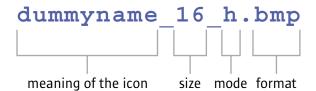
#### 5.6 Shadows

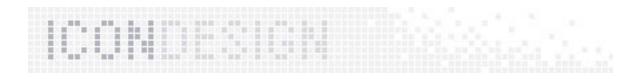
Do not use lighting or shadows for the high contrast version.

## 5.7 Renaming

All new StarOffice icons conform to a new naming convention. The goal is to identify the icons by name. In the past the icons had very strange names like "sh30769.bmp". Nobody could image the meaning without a picture viewer. Now we can identify the meaning, the size and the format by the new description:

The marking of the high contrast icon:





#### **Mouse Pointer Icons** 6.

The cursor icon depends on the currently selected tool and function. One pixel of these icons has an action point - the hot spot! The location of the hot spot within the mouse pointer icon is saved in the icon file.











#### **Future Plans**

The mouse pointer icons should have a modern design too.

#### 6.1 **Format**

The format of mouse pointer icons depends on the operating systems.

#### Windows

Windows machines use .cur. This cursor file saves all information in one file. It contains the hot spot and both bitmaps: the image and its mask.

#### Linux

The Gnome desktop use .xbm

#### Color 6.2

The bitmaps of mouse pointer icons are only created using black and white (1-bit color depth).

#### 6.3 Transparency

#### The Mask

Only the mouse pointer icons need special handling for transparency. Because there icons are only black and white with 1-bit color depth, they require a 1-bit mask to produce transparency.

Example:













# 7. Appendix

# Some Frequently Used Icons in StarOffice...

Š		Open	<b>②</b>	<b>(</b>	Navigator
<b>F</b>	T	Close	dhy.	(h)	Stylist
		Edit	ि	<u>^</u>	Gallery
		Save			Graphic File
X	X	Print	<b>(2)</b>	1	Color
X	X	Cut	Δ	$\triangle$	Line Style
		Сору	·l	L	Freeform Line
		Paste	<u>_</u>		Bring to Front
4	4	Undo	<b>5</b>		Send to Back
C)	4	Redo	T	T	Text
R	5	Page Preview	ABC	ABC	Spellcheck
•	<b>(</b>	Zoom In	ABC	ABC	Auto Spellcheck
84	94	Search			Table

# SIC – The StarOffice Icon Colors Palette

SIC108	"Pale Yellow"	R: 255	G: 255	B: 171	# FFFFAB
SIC122	"Citron"	R: 243	G: 243	B: 75	5 # F3F34B
SIC128	"Signal Yellow"	R: 255	G: 253	B: 0	# FFFD00
SIC130	"Cold Yellow"	R: 250	G: 243	B: 0	# FAF300
SIC150	"Sun Yellow"	R: 251	G: 226	B: 73	# FBE249
SIC160	"Honey Yellow"	R: 255	G: 204	B: 0	# FFCC00
SIC170	"Orange"	R: 242	G: 158	B: 37	7 # F29E25
SIC230	"Dusky Pink"	R: 255	G: 140	B: 140	# FF8C8C
SIC240	"Coral Red"	R: 238	G: 73	B: 77	# EE494D
SIC245	"Scarlet Red"	R: 255	G: 0	B: 0	# FF0000
SIC250	"Sun Red"	R: 209	G: 33	B: 36	# D12124
SIC260	"Brick Red"	R: 167	G: 26	B: 29	# A71A10
SIC280	"Claret Red"	R: 119	G: 0	B: 3	# 770003
SIC355	"Dark Blue"	R: 76	G: 45	B: 155	# 4C2D9B
SIC350	"Sun Blue"	R: 89	G: 79	B: 191	# <b>594FBF</b>
SIC346	"Medium Blue"	R: 101	G: 91	B: 239	# 655BEF
SIC344	"Corn Flower Blue"	R: 112	G: 118	B: 241	# 7075F1
SIC342	"Deep Sky Blue"	R: 130	G: 148	B: 247	# 8294F7
SIC336	"Light Blue"	R: 172	G: 31	B: 98	3 # ACBDFA
SIC320	"Light Sky Blue"	R: 205	G: 220	B: 25	# CDDCFF
SIC420	"Pale Green"	R: 115	G: 255	B: 115	# 73FF73
SIC426	"Lime"	R: o	G: 255	B: (	# 00FF00
SIC430	"Green"	R: 0	G: 227	B: 23	# 00E317
SIC450	"Teal"	R: 26	G: 188	B: 102	# 1ABC66
SIC455	"Sea Green"	R: 0	G: 159	B: 89	# 009F62
SIC460	"Dark Green"	R: 0	G: 126	B: 78	B # 007E4E
SIC520	"Beige"	R: 255	G: 235	B: 171	# FFEBAB
SIC530	"Light Brown"	R: 217	G: 193	B: 118	B # D9C176
SIC540	"Gold Brown"	R: 164	G: 130	B: 11	# A4820B
SIC560	"Dark Brown"	R: 96	G: 65	B: 5	# 604105
SIC570	"Umber"	R: 128	G: 114	B: 69	# 807245
SIC574	"Pale Umber"	R: 182	G: 173	B: 143	# B6AD8F
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SIC900	"Black"	R: 0	G: 0	B: 0	# 000000
SIC866	"Anthracite"	R: 70	G: 75	B: 92	# 464B5C
SIC858	"Dark Grey"	R: 98	G: 102	B: 119	# 626677
SIC856	"Mouse Grey"	R: 108	G: 112	B: 128	# 6C7080
SIC854	"Pebble Grey"	R: 122	G: 126	B: 141	# 7A7E8D
SIC852	"Dust Grey"	R: 135	G: 139	B: 152	# 878B98
SIC851	"Rabbit Grey"	R: 143	G: 147	B: 160	# 8F93A0
SIC850	"Cement Grey"	R: 150	G: 153	B: 165	# 9699 <b>A</b> 5
SIC848	"Grey"	R: 160	G: 163	B: 174	# AOA4AE
SIC846	"Aluminum"	R: 178	G: 181	B: 191	# B2B5BF
SIC844	"Silver Grey"	R: 196	G: 199	B: 207	# C4C7CF
SIC840	"Light Grey"	R: 221	G: 222	B: 227	# DDDEE3
SIC830	"Pale Light Grey"	R: 242	G: 241	B: 241	# F2F1F1
SICooo	"White"	R: 255	G: 255	B: 255	# FFFFFF

# The High Contrast Color Palette

# Only use this color palette for accessibility mode!

SIC900	"Black"	R:	0	G:	0	В:	0	# 000000
SIC855	"HC Dark Grey"	R:	128	G:	128	В:	128	# 808080
SIC845	"HC Grey"	R:	192	G:	192	В:	192	# CoCoCo
SIC490	"HC Ocher"	R:	128	G:	128	В:	0	# 808000
SIC426	"Lime"	R:	0	G:	255	В:	0	# 00FF00
SIC480	"HC Dark Green"	R:	0	G:	128	В:	0	# 008000
SIC466	"HC Turquoise"	R:	0	G:	128	В:	128	# 008080
SIC380	"HC Dark Blue"	R:	0	G:	0	В:	128	# 000080
SIC360	"HC Blue"	R:	0	G:	0	В:	255	# 0000FF
SIC300	"HC Cyan"	R:	0	G:	255	В:	255	# ooffff
SIC290	"HC Magenta"	R:	255	G:	0	В:	255	# FFOOFF
SIC294	"HC Violet"	R:	128	G:	0	В:	128	# 800080
SIC270	"HC Dark Red"	R:	128	G:	0	В:	0	# 800000
SIC245	"Scarlet Red"	R:	255	G:	0	В:	0	# FF0000
SIC126	"HC Yellow"	R:	255	G:	255	В:	0	# FFFF00
SICooo	"White"	R:	255	G:	255	В:	255	# FFFFFF

#### Glossary

#### **Alpha Channel**

Is an 8-bit mask, often used for drop shadows and smooth edges. Works on PNG and ICO.

#### **Andromeda**

Is the code name for the redesign of all StarOffice toolbar icons. Andromeda is a part of Geordi.

#### **Bitmap Images**

A bitmap image is composed of pixel (bits). Bitmaps cannot be scaled up or down without a loss of quality. The common file formats are GIF, JPEG, PNG and BMP. The current StarOffice toolbar icons use BMP.

#### CIK

It is a localization item for "Chinese Japanese Korean"

#### Color depth

```
1-bit - 2 colors (black and white)
2-bit - 4 colors (black, white and grey)
4-bit - 16 color (high contrast mode)
8-bit - 256 colors
16-bit - 32.000 colors
24-bit - 16.777.216 colors (the new StarOffice icons)
32-bit - 16.777.216 colors plus 8-bit alpha channel
```

#### **CUR**

Is the common format for mouse pointer icons on windows machines. This cursor format includes a 1-bit mask and a hot spot.

#### Dialog box

Means a dialog window that sometime contained icons, too.

#### **EPS**

Encapsulated Post-Script. The common vector file format using for print

#### Floating toolbar

A toolbar not docked to the edges of the main window

#### **High contrast**

The accessibility mode load a separate set of icons

#### Hot spot

The active point of screen pen, paintbrush, or other cursor



#### ICO

Is the standard icon format on windows machines. They include all sizes with transparency and all color depth in one file

#### **Imagelist**

Contains all icons of one toolbar in one image file

#### Mask

A file format used with an image file in prepress systems for stripping. Mask files utilize a clipping path and are superimposed over an image to define which portions of the image should show and which should not (transparency).

#### Pixel

Is the smallest measure of a bitmap image. The "real" size depends on the screen resolution.

#### **PNG**

Portable Network Graphics. Is used for lossless compression and displaying images on the web. The advantages of PNG is that it supports images with millions of colors and produces background transparency without jagged edges. The disadvantages are that PNG images will not show up on older browsers, and still can be comparatively larger in file size than GIFs.

#### **"0**"

The code name for the StarOffice version following "Geordi"

#### **RGB**

Red, Green, Blue. They are the primary colors of the additive color synthesis

#### Semantic

The meaning of an icon

#### **Semiotic**

The association of a symbol. (The symbol of a house will associate with home, security, etc.)

#### SIC

StarOffice Icon Color. This palette include all colors of the new StarOffice icon design

#### **SVG**

Scalable Vector Graphic. It is the new open standard format for vector graphics.

#### **StarOffice**

The favorable alternative to Microsoft Office

#### StarSuite

The CJK version of StarOffice



#### StarWriter

The first product made by StarDivision. It contained some of the StarOffice 6.0 icons.

## Toolbar

A toolbar offers one-click function often represented as icon push buttons